Set 6: Relativity

The Metric

- The metric defines a measure on a space, distance between points, length of vectors.
- 3D Cartesian coordinates: separation vector between 2 points dxⁱ (upper or contravariant indices)

$$ds^2 = \sum_{i=1}^3 dx^i dx^i$$

• Generalize to curvilinear coordinates, e.g. for spherical coordinates (r, θ, ϕ) the distances along an orthonormal set of vectors

$$\hat{\mathbf{e}}_{r} : dr
\hat{\mathbf{e}}_{\theta} : r d\theta
\hat{\mathbf{e}}_{\phi} : r \sin \theta d\phi$$

The Metric

• Length in spherical coordinates

$$ds^{2} = dr^{2} + r^{2}d\theta^{2} + r^{2}\sin^{2}\theta d\phi^{2}$$
$$= \sum_{ij} g_{ij}dx^{i}dx^{j}$$

defines the metric

$$g_{ij} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & r^2 & 0 \\ 0 & 0 & r^2 \sin^2 \theta \end{pmatrix}$$



The Metric

• This would look like an ordinary dot product if we introduce the dual or "covariant" components of the vector

$$dx_i \equiv g_{ij} dx^j$$

$$ds^2 = \sum_i dx_i dx^i \equiv dx_i dx^i$$

where the Einstein summation convention is that repeated pairs of upper and lower indices are summed

• Similarly the dot product between two vectors is given by

$$V^i X_i = g_{ij} V^i X^j = V_i X^i$$

Special Relativity

 In space time, the coordinates run from 0 - 3 with µ = 0 as the temporal coordinate, and ds² represents the space-time separation

$$dx^{\mu} = (cdt, dx^1, dx^2, dx^3)$$

- Metric is defined by the requirement that two observers will see light propagating at the speed of light.
- Spherical pulse travels for time dt at the speed of light c

$$c^{2}dt^{2} = dx_{i}dx^{i} \to -c^{2}dt^{2} + dx_{i}dx^{i} = 0 = -c^{2}dt'^{2} + dx'_{i}dx'^{i}$$



Special Relativity

- The space time separation for light is null and invariant
- So as an invariant measure on the space time, the temporal coordinate has the opposite sign: in Cartesian coordinates

$$[g_{\mu\nu} =]\eta_{\mu\nu} = \begin{pmatrix} -1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$ds^{2} = dx_{\mu}dx^{\mu} = \eta_{\mu\nu}dx^{\mu}dx^{\nu} = -c^{2}dt^{2} + dx_{i}dx^{i}$$

- Set of all linear coordinate transformations that leave ds^2 , and hence the speed of light, invariant
- 3D example: rotations leave the length of vectors invariant, generalization of a 4D rotation is a Lorentz transformation
- Begin with a general linear transformation (excluding a constant term)

$$x'^{\mu} = \Lambda^{\mu}{}_{\nu}x^{\nu} \to \Lambda^{\mu}{}_{\nu} = \frac{\partial x'^{\mu}}{\partial x^{\nu}}$$
$$ds'^{2} = \eta_{\alpha\beta}dx'^{\alpha}dx'^{\beta}$$
$$= \eta_{\alpha\beta}\Lambda^{\alpha}{}_{\mu}dx^{\mu}\Lambda^{\beta}{}_{\nu}dx^{\nu}$$
$$= ds^{2} = \eta_{\mu\nu}dx^{\mu}dx^{\nu}$$
$$\eta_{\mu\nu} = \eta_{\alpha\beta}\Lambda^{\alpha}{}_{\mu}\Lambda^{\beta}{}_{\nu}$$

 Suppose a particle at rest in frame O is viewed in frame O' moving with a velocity v

$$dx'^{\mu} = \Lambda^{\mu}{}_{\nu}dx^{\nu}$$
$$dx^{\nu} = (cdt, 0, 0, 0)$$

• Take $\mu = 0$, $\mu = i$

$$cdt' = \Lambda^{0}_{0}dx^{0} + \Lambda^{0}_{i}dx^{i} = \Lambda^{0}_{0}cdt$$
$$dx'^{i} = \Lambda^{i}_{0}cdt$$



• Combine

$$\frac{dx'^{i}}{cdt'} \equiv -\frac{v^{i}}{c} = \frac{\Lambda^{i}}{\Lambda^{0}_{0}}$$
$$\Lambda^{i}_{0} = -\frac{v^{i}}{c}\Lambda^{0}_{0}$$

• Recall invariance of ds^2 implies

$$\eta_{\mu\nu} = \eta_{\alpha\beta} \Lambda^{\alpha}{}_{\mu} \Lambda^{\beta}{}_{\nu}$$

• Evaluate 00 component

$$\eta_{00} = -1 = \eta_{\alpha\beta} \Lambda^{\alpha}{}_{0} \Lambda^{\beta}{}_{0}$$
$$-1 = -(\Lambda^{0}{}_{0})^{2} + (\Lambda^{i}{}_{0})^{2}$$

• Plug in relationship between Λ 's

$$-1 = -(\Lambda^{0}_{0})^{2} + \frac{v^{2}}{c^{2}}(\Lambda^{0}_{0})^{2}$$
$$1 = (\Lambda^{0}_{0})^{2}(1 - \frac{v^{2}}{c^{2}})$$



$$\Lambda^{0}{}_{0} = \frac{1}{\sqrt{1 - v^{2}/c^{2}}} \equiv \gamma$$
$$\Lambda^{i}{}_{0} = -\gamma v^{i}/c = -\gamma \beta^{i}$$

• Spatial components determined from $\eta_{\mu\nu} = \eta_{\alpha\beta}\Lambda^{\alpha}{}_{\mu}\Lambda^{\beta}{}_{\nu}$, excluding rotation before boost in $\hat{\mathbf{e}}_1$ direction: $\Lambda^{0}{}_1 = -\beta\Lambda^{1}{}_1$, $1 = -(\Lambda^{0}{}_1)^2 + (\Lambda^{1}{}_1)^2$

• Lorentz transformation for boost in \hat{e}_1 direction

$$\Lambda^{\mu}{}_{\nu} = \begin{pmatrix} \gamma & -\beta\gamma & 0 & 0 \\ -\beta\gamma & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

or with $dx'^{\mu} = \Lambda^{\mu}{}_{\nu} dx^{\nu}$

$$ct' = \gamma ct - \beta \gamma x = \gamma c(t - \frac{\beta}{c}x)$$
$$t' = \gamma (t - \frac{v}{c^2}x)$$
$$x' = -\beta \gamma ct + \gamma x$$
$$x' = \gamma (x - vt)$$

- Relativity paradoxes by holding various things fixed: simultaneity in one frame not same as another
- Lorentz contraction: (primed: rest frame) length measured at fixed t

$$\Delta x'|_t = \gamma \Delta x \to \Delta x = \Delta x'/\gamma|_t$$

• Time dilation measured at x' = 0

$$\Delta t' = \gamma (\Delta t - \frac{v}{c^2} x|_{x=vt})$$
$$= \gamma (\Delta t - \frac{v^2}{c^2} \Delta t) = \frac{1}{\gamma} \Delta t$$
$$\Delta t' = \frac{1}{\gamma} \Delta t$$

• Boost of a covariant vector

$$\begin{aligned} x'_{\mu} &= \tilde{\Lambda}_{\mu}^{\ \nu} x_{\nu} \to \tilde{\Lambda}_{\mu}^{\ \nu} \equiv \frac{\partial x'_{\mu}}{\partial x_{\nu}} \\ x_{\alpha} x^{\alpha} &= x'_{\mu} x'^{\mu} = \tilde{\Lambda}_{\mu}^{\ \alpha} x_{\alpha} \Lambda^{\mu}_{\ \beta} x^{\beta} \\ \tilde{\Lambda}_{\mu}^{\ \alpha} \Lambda^{\mu}_{\ \beta} &= \delta^{\alpha}_{\ \beta} \to \tilde{\Lambda} \Lambda = \mathbf{I} \to \tilde{\Lambda} = \Lambda^{-1} \\ \tilde{\Lambda}_{\mu}^{\ \nu} &\equiv \frac{\partial x^{\nu}}{\partial x^{\mu'}} \end{aligned}$$

$$\tilde{\Lambda}_{\mu}{}^{\nu} = \begin{pmatrix} \gamma & \beta \gamma & 0 & 0 \\ \beta \gamma & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

• Tensors: multi-index objects that transform under a Lorentz transformation as, e.g.

$$T'^{\mu}{}_{\nu} = \Lambda^{\mu}{}_{\sigma}\tilde{\Lambda}_{\nu}{}^{\tau}T^{\sigma}{}_{\tau}$$

- Special relativity: laws of physics invariant under Lorentz transformation = laws of physics can be written as relationships between scalars, 4 vectors and tensors
- Like ds^2 the contraction of a set of 4 vectors or tensors is a Lorentz invariant
- What about laws involving derivatives?

Derivative Operator

• Derivative operator on a scalar transforms as a covariant vector

$$\frac{\partial}{\partial x'^{\alpha}} = \frac{\partial x^{\beta}}{\partial x'^{\alpha}} \frac{\partial}{\partial x^{\beta}} = \tilde{\Lambda}_{\alpha}{}^{\beta} \frac{\partial}{\partial x^{\beta}}$$
$$\nabla_{\alpha}' = \tilde{\Lambda}_{\alpha}{}^{\beta} \nabla_{\beta}$$

• Derivative operator on a vector transforms as a tensor

$$T_{\alpha}^{\ \beta} = \nabla_{\alpha} V^{\beta} = \frac{\partial}{\partial x^{\alpha}} V^{\beta}$$
$$T_{\alpha}^{\ \beta} = \nabla_{\alpha}^{\prime} V^{\prime\beta} = \frac{\partial}{\partial x^{\prime\alpha}} V^{\prime\beta} = \frac{\partial}{\partial x^{\prime\alpha}} \left(\frac{\partial x^{\prime\beta}}{\partial x^{\mu}} V^{\mu} \right)$$
$$= \frac{\partial x^{\prime\beta}}{\partial x^{\mu}} \frac{\partial}{\partial x^{\prime\alpha}} V^{\mu} + V^{\mu} \frac{\partial}{\partial x^{\prime\alpha}} \frac{\partial x^{\prime\beta}}{\partial x^{\mu}}$$

Derivative Operator

• For a Lorentz transformation, the coordinates are linearly related

$$\frac{\partial}{\partial x'^{\alpha}}\frac{\partial x'^{\beta}}{\partial x^{\mu}} = \frac{\partial}{\partial x'^{\alpha}}\Lambda^{\beta}{}_{\mu} = 0$$

$$T_{\alpha}{}^{\beta} = \frac{\partial x'^{\beta}}{\partial x^{\mu}} \frac{\partial x^{\nu}}{\partial x'^{\alpha}} \frac{\partial}{\partial x^{\nu}} V^{\mu} = \Lambda^{\beta}{}_{\mu} \tilde{\Lambda}_{\alpha}{}^{\nu} T_{\nu}^{\alpha}$$

so that the derivative of a vector transforms as a tensor as long as the coordinate transformation is "special", i.e. linear. In general relativity this condition is lifted by promoting the ordinary derivative to a covariant derivative through the connection coefficients

4 Velocity

• Four velocity: dx^{μ} is a vector $d\tau^2 = -ds^2/c^2$ is a scalar





$$\frac{dx^{\mu}}{d\tau} \equiv U^{\mu}$$
$$(c, 0, 0, 0)_{\text{restframe}}$$

in a boosted frame (particle velocity is opposite to boost $u = -\beta_u c$)

$$U^{\mu} = \Lambda^{\mu}{}_{\nu}U^{\nu}_{\text{rest}} = (\gamma_u c, -\beta_u \gamma_u c, 0, 0) = \gamma_u(c, \mathbf{u})$$

4 Velocity

• Boost again by β to show how velocity transforms

$$U'^{0} = \gamma (U^{0} - \beta U^{1}) = \gamma \gamma_{u} (c - \beta u^{1}) \equiv \gamma_{u'} c$$
$$U'^{1} = \gamma (-\beta U^{0} + U^{1}) = \gamma \gamma_{u} (-\beta c + u^{1}) \equiv \gamma_{u'} u'^{1}$$
$$U'^{2} = U^{2} = \gamma_{u} u^{2} = \gamma_{u'} u'^{2}$$
$$U'^{3} = U^{3} = \gamma_{u} u^{3} = \gamma_{u'} u'^{3}$$

which imply

$$\gamma_{u'} = \gamma \gamma_u (1 - vu^1/c^2)$$

$$\gamma_{u'} {u'}^1 = \gamma \gamma_u (u^1 - v)$$

$$\gamma_{u'} {u'}^{2,3} = \gamma \gamma_u (1 - vu^1/c^2) {u'}^{2,3} = \gamma_u u^{2,3}$$

4 Velocity

• Divide two relations

$$u'^{1} = \frac{u^{1} - v}{1 - vu^{1}/c^{2}}$$
$$u'^{2} = \frac{\gamma_{u}}{\gamma_{u'}}u^{2} = \frac{1}{\gamma(1 - vu^{1}/c^{2})}u^{2}$$
$$u'^{3} = \frac{1}{\gamma(1 - vu^{1}/c^{2})}u^{3}$$

Note that U^μU_μ = -(γc)² + (γu)² = -c² also dot product is a way of evaluating rest frame time component of a vector A^μ:
 U^μA_μ = -U⁰A⁰ + UⁱAⁱ = -cA⁰.

4 Acceleration, Momentum, Force

• Acceleration

$$\frac{dU^{\mu}}{d\tau} = a^{\mu}$$

• Momentum (finite rest mass)

$$P^{\mu} = mU^{\mu} = \gamma m(c, \mathbf{u})$$

$$F^{\mu} = \frac{dP^{\mu}}{d\tau}$$

• Wavevector: phase of wave is a Lorentz scalar

$$\phi = k_i x^i - \omega t$$
$$\phi = k_\mu x^\mu$$
$$K^\mu = (\omega/c, \mathbf{k})$$

• Momentum $\mathbf{q} = \hbar \mathbf{k}$

$$P^{\mu} = (E/c, \mathbf{q}) = \hbar K^{\mu}$$

• Doppler shift $\cos \theta = \hat{\mathbf{u}} \cdot \hat{\mathbf{k}}$

$$K'^{\mu} = \Lambda^{\mu}{}_{\nu}K^{\nu}$$
$$\omega' = \gamma(\omega - k_i u^i) = \gamma\omega(1 - \frac{u}{c}\cos\theta)$$

 γ factor purely relativistic

• Charge conservation and 4 current

$$\frac{\partial \rho}{\partial t} + \nabla_i j^i = 0$$
$$\nabla_\mu J^\mu = 0 \qquad J^\mu = (\rho c, \mathbf{j})$$

• 4 potential: $A^{\mu} = (\phi, \mathbf{A})$ obeys the wave equation

$$\nabla_{\alpha}\nabla^{\alpha}A^{\mu} = \left[\nabla^2 - \frac{1}{c^2}\frac{\partial^2}{\partial t^2}\right]A^{\mu} = -\frac{4\pi}{c}J^{\mu}$$

• Lorentz gauge condition

$$\nabla_i A^i + \frac{1}{c} \frac{\partial \phi}{\partial t} = \nabla_\mu A^\mu = 0$$

• Fields are related to derivatives of potential: field strength tensor

$$F_{\mu\nu} = \nabla_{\mu}A_{\nu} - \nabla_{\nu}A_{\mu}$$

• E and B field

$$F_{\mu\nu} = \begin{pmatrix} 0 & -E_x & -E_y & -E_z \\ E_x & 0 & B_z & -B_y \\ E_y & -B_z & 0 & B_x \\ E_z & B_y & -B_x & 0 \end{pmatrix}$$

• Maxwell Equations

$$\nabla^{\mu}F_{\mu\nu} = \frac{4\pi}{c}J_{\nu}, \quad \nabla_{\sigma}F_{\mu\nu} + \nabla_{\nu}F_{\sigma\mu} + \nabla_{\mu}F_{\nu\sigma} = 0$$

• Lorentz scalars (an electromagnetic field cannot be transformed away)

$$F_{\mu\nu}F^{\mu\nu} = 2(B^2 - E^2), \quad \det F = (\mathbf{E} \cdot \mathbf{B})^2$$

• Lorentz force

$$F^{\mu} = \frac{e}{c} F^{\mu}_{\ \nu} U^{\nu}$$

• Phase space occupation

$$d^3x = \gamma^{-1}d^3x', \quad d^3q = \gamma d^3q'$$

so d^3xd^3q is a Lorentz scalar and photon number is conserved so f is a Lorentz scalar (note that the energy spread is negligible in the rest frame)

• Field transformation

$$F'_{\mu\nu} = \tilde{\Lambda}_{\mu}^{\ \alpha} \tilde{\Lambda}_{\nu}^{\ \beta} F_{\alpha\beta}$$
$$E'_{\parallel} = E_{\parallel}, \qquad B'_{\parallel} = B_{\parallel}$$
$$\mathbf{E}'_{\perp} = \gamma (\mathbf{E}_{\perp} + \beta \times \mathbf{B}), \qquad \mathbf{B}'_{\perp} = \gamma (\mathbf{B}_{\perp} - \beta \times \mathbf{E})$$

Coulomb Field Transformation

• Take Coulomb field in the particle rest frame $\mathbf{E}' = (q/r'^2)\hat{\mathbf{r}}'$ and boost in the x direction

$$E_{x} = \frac{qx'}{r'^{3}} = \frac{q\gamma(x - vt)}{r'^{3}}, \qquad B_{x} = 0$$

$$E_{y} = \frac{q\gamma y'}{r'^{3}} = \frac{q\gamma y'}{r'^{3}}, \qquad B_{y} = -\frac{q\gamma\beta z'}{r'^{3}} = -\frac{q\gamma\beta z'}{r'^{3}}$$

$$E_{z} = \frac{q\gamma z'}{r'^{3}} = \frac{q\gamma z}{r'^{3}}, \qquad B_{z} = \frac{q\gamma\beta y'}{r'^{3}} = \frac{q\gamma\beta y}{r'^{3}}$$

$$r'^{2} = \gamma^{2}(x - vt)^{2} + y^{2} + z^{2}$$

This may be rewritten as the velocity term in the Lienard-Wiechart fields

Power

• Power is a Lorentz scalar (4 momentum transformation with zero spatial momentum from symmetry)

$$dW = \gamma dW', \qquad dt = \gamma dt', \quad P = \frac{dW}{dt} = \frac{dW'}{dt'} = P'$$

• In particular in the instananeous rest frame the power can be calculated using the Larmor formula

$$P' = \frac{2q^2}{3c^2} |a'|^2 = \frac{2q^2}{3c^3} a^\mu a_\mu$$

• given $a^{\mu} = d^2 x^{\mu}/d\tau^2$ one can show $a'_{\parallel} = \gamma^3 a_{\parallel}$ and $a'_{\perp} = \gamma^2 a_{\perp}$

$$P = \frac{2q^2}{3c^3}\gamma^4(a_\perp^2 + \gamma^2 a_\parallel^2)$$

so that a parallel acceleration causes a much larger power radiation

Relativistic Beaming

 Isotropic emission also becomes beamed: by the addition of velocities, the angle changes with a boost

$$u_{\parallel} = \frac{u'_{\parallel} + v}{1 + vu'_{\parallel}/c^2} \qquad u_{\perp} = \frac{u'_{\perp}}{\gamma(1 + vu'_{\parallel}/c^2)}$$
$$\tan \theta = \frac{u_{\perp}}{u_{\parallel}} = \frac{u'_{\perp}}{u'_{\parallel} + v}\frac{1}{\gamma} = \frac{u'\sin\theta'}{\gamma(u'\cos\theta' + v)}$$



O' [primed frame]



for light u' = c and the aberration formula is

$$\tan \theta = \frac{c}{\gamma} \frac{\sin \theta'}{c \cos \theta' + v}$$

Relativistic Beaming

- For $\theta' = \pi/2$ then $\tan \theta = c/\gamma v$ and for $\gamma \gg 1$, $v \to c$ and so $\tan \theta \approx \theta \approx 1/\gamma$ beamed a tight half angle
- Explains the differential power transformation: Larmor in [primed] rest frame
- Solid angle transformation: again apply addition for light to get

$$\cos \theta = \frac{u_{\parallel}}{\sqrt{u_{\perp}^2 + u_{\parallel}^2}} = \frac{u_{\parallel}}{c}, \qquad \cos \theta' = \frac{u'_{\parallel}}{c}$$
$$\cos \theta = \frac{\cos \theta' + v/c}{1 + v/c \cos \theta'}$$

• So $d\Omega = d\cos\theta d\phi$ and

$$d\Omega = d\Omega' \frac{1}{\gamma^2 (1 + \beta \cos \theta')^2}$$

Differential power

• Energy and arrival time as $(\mu = \cos \theta)$

$$dW = \gamma (dW' + vdP'_x) = \gamma (1 + \beta \mu')dW'$$
$$dt_A = \gamma (1 - \beta \mu)dt'$$

• Identity

$$\gamma(1 - \beta\mu) = \frac{1}{\gamma(1 + \beta\mu')}$$

• Transformation of differential power

$$\frac{dP}{d\Omega} = \frac{dW}{d\Omega dt_A} = \frac{1}{\gamma^4 (1 - \beta\mu)^4} \frac{dP'}{d\Omega'}$$
$$= \frac{1}{\gamma^4 (1 - \beta\mu)^4} \frac{q^2 {a'}^2}{4\pi c^3} \sin^2 \Theta'$$

Differential power

- Acceleration parallel to velocity: dipole pattern gets perpendicular lobes bent toward the velocity direction
- Acceleration perpendicular to velocity: forward dipole enhanced, second lobe distorted

